

## Graduation Plan

Fall Semester				
Course	Course Description	Prerequisites/Corequisites	Semester(s)	Credit Hours
ARV 110	Computer Graphics I		FA	3
ARV 120	Drawing		FA	3
ARV 121	Design		FA	3
CPT 160	Digital Vector Graphics I		FA	3
CPT 161	Introduction to Digital Raster Graphics I		FA	3
<b>TOTAL</b>				<b>15</b>

Spring Semester				
Course	Course Description	Prerequisites/Corequisites	Semester(s)	Credit Hours
ARV 123	Composition and Color		SP	3
ARV 124	Sequential Drawing	ARV 120	SP	3
ARV 125	Drawing for Animators	ARV 120	SP	3
<b>TOTAL</b>				<b>9</b>

Summer Semester				
Course	Course Description	Prerequisites/Corequisites	Semester(s)	Credit Hours
ARV 222	Computer Animation	ARV 125	SU	3
CPT 288	Computer Game Development		SU	3
<b>TOTAL</b>				<b>6</b>

*NOTE: Course offerings may vary by semester and year. Please consult DegreeWorks and the course search feature when determining if the desired course is being offered in the current semester.*